# Hierarchical Solvers 

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## Matrices and linear solvers

- How can we solve $A x=b$ ?
- Direct methods: Gaussian elimination, LU and QR factorizations: O(n³)
- Iterative methods: GMRES, Conjugate Gradient, MINRES, etc


## Iterative Methods

- Iterative methods can be very fast.
- They rely primarily on matrix-vector products Ax.
- If $A$ is sparse this can be done very quickly.
- However, the convergence of iterative methods depends on the distribution of eigenvalues.
- So it may be quite slow in many instances.


## Conjugate Gradient

- In the case of conjugate gradient, the convergence analysis is quite simplified.
- The key result is as follows:

Error at step n

$p \in P_{n}$ : polynomials of degree less than $n$ with $p(0)=1$ $\Lambda(A)$ is the set of all eigenvalues of $A$.

## Canonical cases

- If all the eigenvalues are clustered around a few points (say around 1), then convergence is fast.
- Just place all the roots of $p$ inside each cluster of eigenvalues.


## III-conditioned case

- Recall that $p(0)=1$.
- So if some eigenvalues are very close to 0 , while others are far away, it is difficult to minimize $p(\lambda)$.
- For CG:

$$
\frac{\left\|e_{n}\right\|_{A}}{\left\|e_{0}\right\|_{A}} \leq 2\left(\frac{\sqrt{\kappa}-1}{\sqrt{\kappa}+1}\right)^{n} \sim 2(1-2 / \sqrt{k})^{n}
$$

Difficulty when condition number $\kappa$ is large

## Preconditioners

- Most engineering matrices are not well-conditioned and have eigenvalues that are not well distributed.
- To solve such systems, a preconditioner is required.
- The effect of the preconditioner will be to regroup the eigenvalues into a few clusters.


## Hierarchical solvers

- Hierarchical solvers offer a bridge between direct and iteration solvers.
- They lead to efficient preconditioners suitable for iterative techniques.
- They are based on approximate direct factorizations of the matrix.
- Computational cost is $O(n)$ for many applications (depending on properties of matrix).


## Cost of factorization

- The problem with direct methods and matrix factorization is that they lead to a large computational cost.
- Matrix of size $\mathrm{n}:$ cost is $\mathrm{O}\left(\mathrm{n}^{3}\right)$.
- This problem can be mitigated for sparse matrices with many zeros.
- Hierarchical solvers offer a trade-off between computational cost and accuracy for direct methods.


## Factorization for sparse matrices

Assume we start from a sparse matrix and perform one step of a block LU factorization:

$$
A=\left(\begin{array}{cc}
I & \\
U A_{11}^{-1} & I
\end{array}\right)\left(\begin{array}{cc}
A_{11} \\
0 & A_{2}-U A_{11}^{-1} U^{T}
\end{array}\right)\left(\begin{array}{cc}
I & A_{11}^{-1} U^{T} \\
& I
\end{array}\right)
$$

This block may have a lot of new non-zero entries

## Sparsification

- Hierarchical methods attempt to maintain the sparsity of the matrix to prevent the fill-in we just discovered.
- How does it work?


## Low-rank

- The basic mechanism is to take advantage of the fact that dense blocks can often be approximated by a low-rank matrix.
- This is not always true though. We will investigate this in more details during the tutorial session.
- Canonical case: for elliptic PDEs, this low-rank property is always observed for clusters of points in the mesh that are well-separated (à la fast multipole method).


## What is a low-rank matrix?

May not be exact


Matrix A
r columns
r rows

## LU

- LU factorizations are a great tool for low-rank matrices.
- Assume we have a low-rank matrix and we perform an LU factorization (with full pivoting).
- What happens?


## LU for low-rank



All zero!

## Low-rank factorization

In fact, LU directly produces a factorization of the form:



## How can we use this?

- Let's see how we can apply this to remove entries in our matrix.
- Recall that the factorization leads to a lot of fill-in.
- LU comes to the rescue to restore sparsity!

Matrix with low-rank block


## Create a new block of 0

Apply row transformations $\longrightarrow$ from LU




New zero entries

## Sparsity

The fast factorization scheme proceeds as follows:

- Perform a Cholesky or LU factorization.
- When a new fill-in occurs in a block corresponding to well-separated nodes (say in the mesh for a discretized PDE), use row transformations to sparsify the matrix.


## This process allows factoring A into a product of completely sparse matrices!

## Connection to multigrid

- This method can be connected to multigrid.
- Assume we partition our graph:



## Sparse elimination

- Start a block elimination, following the cluster partitioning shown previously.
- Whenever fill-in occur, we sparsify it.
-What does this mean?




## Row and column transformations

## Row/Column permutation



## Fine/Coarse

- Elimination of these nodes does not create any new fill-in
- These are multigrid fine nodes.
- These are multigrid coarse nodes.
- They will be eliminated at the next round.



## Benchmarks

## Convergence of iterative methods

- Examples of convergence behavior.
- For conjugate gradient and symmetric positive definite matrices, the eigenvalues are real and positive. This leads to a simple convergence behavior, based on the condition number.


## Unsymmetric systems

- For unsymmetric systems, convergence is more challenging.
- Condition number is still an important factor.
- However, clustering of the eigenvalues is critical.
- An interesting case is eigenvalues distributed on the unit circle.
- The condition number is 1 . But convergence is still slow because of the lack of clustering.



## Preconditioning benchmark

- Let's see how this works in practice.
- Radiative transfer equation:


Unknown: radiation intensity

# ILU preconditioning 



## Boundary element method

- We solve the Helmholtz equation using the boundary element method.
- This uses an integral formulation:

$$
\begin{aligned}
& \frac{1}{2} u(\boldsymbol{x})+\int_{S}\left(\frac{\partial \Gamma}{\partial n_{y}}(\boldsymbol{x}, \boldsymbol{y}) u(\boldsymbol{y})-\Gamma(\boldsymbol{x}-\boldsymbol{y}) q(\boldsymbol{y})\right) \mathrm{d} S_{y} \\
+ & \beta\left\{\frac{1}{2} q(\boldsymbol{x})+\int_{S}\left(\frac{\partial^{2} \Gamma}{\partial n_{x} \partial n_{y}}(\boldsymbol{x}, \boldsymbol{y}) u(\boldsymbol{y})-\frac{\partial \Gamma}{\partial n_{x}}(\boldsymbol{x}, \boldsymbol{y}) q(\boldsymbol{y})\right) \mathrm{d} S_{y}\right\}=u^{\mathrm{I}}(\boldsymbol{x})+\beta q^{\mathrm{I}}(\boldsymbol{x})
\end{aligned}
$$

- $k$ : wavenumber
- $u$ : pressure field
- $q=\frac{\partial u}{\partial n}$ : flux
- $\Gamma(\boldsymbol{x})=\frac{\exp (i k|\boldsymbol{x}|)}{4 \pi|\boldsymbol{x}|}$ : fundamental solution of the Helmholtz equation
- $\beta=i / k$ : coefficient that makes the integral equation free from fictitious eigenvalues
- $u^{\mathrm{I}}, q^{\mathrm{I}}=\frac{\partial u^{\mathrm{I}}}{\partial n}$ : incident field


## Three geometries

## w/ Toru Takahashi, Pieter Coulier

| Name | Boundary conditions | Incident field | \# elements |
| :---: | :---: | :---: | :---: |
| Head | $q=0$ (everywhere) | $u^{\mathrm{I}}(\boldsymbol{x})=\exp \left(i k x_{3}\right)$ | 64,944 |
| Horse | $q=0$ (everywhere) | $u^{\mathrm{I}}(\boldsymbol{x})=\exp \left(i k x_{1}\right)$ | 190,156 |
| House | $u=1$ (on TV), $q=0$ (everywhere else) | N/A | 147,168 |



## Numerical results: Woman's head

■ Sound pressure field $\operatorname{Re}(u(\boldsymbol{x}))$ for $k=32$

## Point Jacobi vs iFMM (H solver)

- (a) Relative residual and (b) computation time

(a)

| PC | \# iter | total time [s] | precon. [s] | matvec. [s] | speed-up | $l_{2}$-error [-] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PJ | 343 | 7091 | 39 | 7052 |  |  |
| iFMM $\left(\varepsilon=10^{-2}\right)$ | 6 | 922 | 774 | 148 | $\mathbf{7 . 7}$ | $2.0 \times 10^{-5}$ |
| iFMM $\left(\varepsilon=10^{-3}\right)$ | 4 | 1521 | 1471 | 104 | 4.7 | $2.0 \times 10^{-5}$ |
| iFMM $\left(\varepsilon=10^{-4}\right)$ | 3 | 2242 | 2158 | 84 | $\mathbf{3 . 2}$ | $2.0 \times 10^{-5}$ |

## Frequency sweep



| $k$ | \# iter | total time [s] | precon. [s] | matvec. [s] | speed-up | $l_{2}$-error [-] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | $91 / 5$ | $1370 / 215$ | $4 / 125$ | $1366 / 90$ | $\mathbf{6 . 4}$ | $7.5 \times 10^{-6}$ |
| 2 | $86 / 9$ | $1304 / 308$ | $4 / 157$ | $1300 / 151$ | $\mathbf{4 . 2}$ | $1.3 \times 10^{-5}$ |
| 4 | $77 / 8$ | $1182 / 313$ | $3 / 176$ | $1179 / 137$ | $\mathbf{3 . 8}$ | $9.3 \times 10^{-6}$ |
| 8 | $88 / 6$ | $1384 / 325$ | $4 / 216$ | $1380 / 109$ | 4.3 | $9.2 \times 10^{-6}$ |
| 16 | $147 / 5$ | $2420 / 432$ | $9 / 333$ | $2411 / 99$ | $\mathbf{5 . 6}$ | $1.5 \times 10^{-5}$ |
| 32 | $343 / 6$ | $7091 / 922$ | $39 / 774$ | $7052 / 148$ | $\mathbf{7 . 7}$ | $2.0 \times 10^{-5}$ |

Point Jacobi vs iFMM (H solver)

## Standing horse



| $k$ | \# iter | total time [s] | precon. [s] | matvec. [s] | speed-up | $l_{2}$-error [-] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | $203 / 8$ | $7487 / 572$ | $43 / 245$ | $7444 / 327$ | $\mathbf{1 3 . 1}$ | $1.3 \times 10^{-5}$ |
| 2 | $157 / 9$ | $5960 / 632$ | $25 / 268$ | $5935 / 364$ | $\mathbf{9 . 4}$ | $1.3 \times 10^{-5}$ |
| 4 | $123 / 11$ | $4546 / 794$ | $17 / 353$ | $4529 / 441$ | $\mathbf{5 . 7}$ | $9.5 \times 10^{-6}$ |
| 8 | $115 / 9$ | $4290 / 754$ | $16 / 384$ | $4274 / 370$ | $\mathbf{5 . 7}$ | $1.2 \times 10^{-5}$ |
| 16 | $120 / 7$ | $4561 / 728$ | $17 / 426$ | $4544 / 302$ | $\mathbf{6 . 3}$ | $1.1 \times 10^{-5}$ |
| 32 | $185 / 9$ | $7553 / 1155$ | $38 / 748$ | $7515 / 407$ | $\mathbf{6 . 5}$ | $1.3 \times 10^{-5}$ |

## TV in the living room



| $k$ | \# iter | total time [s] | precon. [s] | matvec. [s] | speed-up | $l_{2}$-error [-] |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | $90 / 6$ | $1869 / 419$ | $7 / 275$ | $1861 / 144$ | $\mathbf{4 . 5}$ | $2.9 \times 10^{-3}$ |
| 2 | $140 / 5$ | $2921 / 453$ | $16 / 329$ | $2905 / 124$ | $\mathbf{6 . 4}$ | $1.3 \times 10^{-3}$ |
| 4 | $269 / 5$ | $5777 / 695$ | $45 / 567$ | $5732 / 128$ | $\mathbf{8 . 3}$ | $1.1 \times 10^{-2}$ |
| 8 | $583 / 10$ | $13673 / 1378$ | $189 / 1123$ | $13484 / 255$ | $\mathbf{9 . 9}$ | $2.3 \times 10^{-3}$ |
| 16 | $1384 / 19$ | $45839 / 3389$ | $1008 / 2733$ | $44831 / 656$ | $\mathbf{1 3 . 5}$ | $2.8 \times 10^{-3}$ |

## Indefinite systems w/ Kai Yang <br> $$
\triangle u-\lambda u=f
$$

- No good preconditioner exists for these problems.
- ILU and MG/AMG fail for these matrices.
- $\lambda$ is chosen from the interval $\left[\lambda_{\text {min }}, \lambda_{\text {max }}\right]$ for the Laplacian.
- 2D Poisson with 10k points.


## Convergence of H solver

| Problem | setup time (s) | solve time(s) | number of iterations |
| :---: | :---: | :---: | :---: |
| A1 | 0.46 | 0.09 | 9 |
| A2 | 0.56 | 0.21 | 18 |
| A3 | 0.65 | 0.2 | 16 |
| A4 | 0.72 | 0.14 | 11 |
| A5 | 0.7 | 0.14 | 11 |
| A6 | 0.64 | 0.25 | 20 |
| A7 | 0.56 | 0.18 | 15 |
| A8 | 0.46 | 0.11 | 10 |

## Frequency sweep



## Software sample

- w/ Hadi Pouransari:
https://bitbucket.org/hadip/lorasp Lorasp: hierarchical linear solver for sparse matrices.
- w/ Pieter Coulier: hierarchical linear solver for dense matrices; iFMM. Requires an FMM formulation (e.g., BEM, integral equation)
- w/ Toru Takahashi: fast Helmholtz solver using hierarchical matrices.


## References

- Fast hierarchical solvers for sparse matrices using low-rank approximation, Hadi Pouransari, Pieter Coulier, Eric Darve; arXiv: 1510.07363, http://arxiv.org/abs/1510.07363
- The inverse fast multipole method: using a fast approximate direct solver as a preconditioner for dense linear systems; Pieter Coulier, Hadi Pouransari, Eric Darve; arXiv:1508.01835 http://arxiv.org/abs/1508.01835
- Aminfar, A., and E. Darve. "A fast, memory efficient and robust sparse preconditioner based on a multifrontal approach with applications to finite-element matrices." Int. J. Num. Meth. Eng. (2016): doi 10.1002/nme. 5196


## Hands-on

- Log on https://juliabox.org/
- Run sample code to see that everything works for you.


## Lab 1: convergence of iterative solvers

- We create matrices with different eigenvalue distributions.
- The linear system is solved using GMRES.


## Eigenvalue distributions

- Try out these different cases.
- What do you observe? How fast is the convergence? Can you explain your observations?


## Distribution \#1



## Distribution \#2



Can you make GMRES convergence very slowly by changing x_shift?

## Distribution \#3



This matrix corresponds to rotations in different planes.

## Try playing around with other eigenvalue distributions!

## Hierarchical Matrices

- One fundamental property we use in hierarchical matrix calculation is that the Schur complement can be compressed during an LU/Cholesky factorization.
- Is that true in practice?
- What types of PDE satisfy this compression property?
- Let's investigate.


## PDE solver

- Consider a regular mesh and a 5 point stencil for:

$$
-k^{2} T+e \cdot \nabla T-D \nabla^{2} T=\mathrm{RHS}
$$

- Let's do a Gaussian elimination (e.g., LU) on some part of the grid.


Schematic view of a 2D grid, partitioned into 9 subdomains


- Eliminate the center domain of the grid
- LU factorization where we eliminate rows \& columns associated with the center domain


$$
A=\left(\begin{array}{cc}
I & \\
U A_{11}^{-1} & I
\end{array}\right)\left(\begin{array}{cc}
A_{11} & \\
0 & A_{22}
\end{array}-U A_{11}^{-1} U^{T}\right)\left(\begin{array}{cc}
I & A_{11}^{-1} U^{T} \\
& I
\end{array}\right)
$$

- Points on the left and right boundaries become all connected.
- This forms a dense block in the matrix.
- A key assumption in Hierarchical Solvers is that this matrix must have low-rank blocks.
- Is that in fact the case?


## Set up of benchmark

- Matrix of system, focusing on the 3 clusters, in the middle row:

$$
\left(\begin{array}{ccc}
A_{C C} & A_{C L} & A_{C R} \\
A_{L C} & A_{L L} & 0 \\
A_{R C} & 0 & A_{R R}
\end{array}\right)
$$

C: center; L: left; R: right

- Let's eliminate Acc



## Low-rank assumption

$$
\left(\begin{array}{cc}
A_{L L}-A_{L C} A_{C C}^{-1} A_{C L} & -A_{L C} A_{C C}^{-1} A_{C R} \\
-A_{R C} A_{C C}^{-1} A_{C L} & A_{R R}-A_{R C} A_{C C}^{-1} A_{C R}
\end{array}\right)
$$

- For hierarchical solvers to be efficient, this block should be low-rank.
- Let's test this.


## Case \#1

Pure diffusion equation.

$$
\begin{array}{ll}
\mathrm{k}=0 & \text { \# shift } \\
\mathrm{D}=1 & \text { \# diffusion } \\
\text { ex }=0 & \text { \# velocities } \\
\text { ey }=0 &
\end{array}
$$



## Case \#2

Convection dominated

$$
\begin{array}{ll}
\mathrm{k}=0 & \text { \# shift } \\
\mathrm{D}=0.01 & \text { \# diffusion }
\end{array}
$$

$$
\begin{array}{cccc}
\text { ex } & 0.1 & 1 & 1 \\
\text { ey } & 1 & 1 & 0.1
\end{array}
$$





## Case \#3

Oscillatory system

$$
\begin{aligned}
& \mathrm{D}=1 \quad \text { \# diffusion } \\
& \text { ex }=\text { ey }=0 \text { \# velocity }
\end{aligned}
$$

$$
\begin{array}{llll}
\mathrm{k} & 0.1 & 0.5 & 2.5
\end{array}
$$





